

Child Impact Assessment

1. Identify Name of the 'piece' of work
2. Mapping Describe what the piece of work is?
2.1). What is the piece of work?
2.2). What is the aim or purpose of the piece of work? Who is intended to benefit? What outcomes are intended?
3).Who will be responsible for implementing the proposal and who else is involved? Person responsible: Others:
4). Describe the physical environment of the 'piece' of work? Ie: interactive, visual only, mounted behind barriers, mounted high
5). Are there any legal, contractual or insurance requirements associated with this piece of work? If Yes, please list.
6). Has there been any consultation in the development of the proposal? If yes, please list.

Child Impact Assessment Checklist

Site:

Date:

Impact assessment performed by:

Signature: (if undertaken in hard copy).....

IMPACT ASSESSMENT CRITERIA	YES	NO
A. Entrapment		
Can the child become trapped due to:		
a) A cavity that can entrap the size of a child's head?		
b) A cavity that can entrap a child's finger?		
c) A cavity that can entrap a child's foot?		
d) A cavity that can entrap clothing within the structure?		
B. Cutting, stabbing and puncturing		
a) Can a child be cut, stabbed or punctured?		
b) Can a child come in contact with sharp edges?		
c) Can a child fall from the structure and come in contact with objects likely to cause injury?		
C. Friction		
a) Can a child be burnt using the structure?		
b) Can contact be made with moving parts or surfaces?		
D. Striking		
a) Can a child be struck by a moving object?		
E. Slipping, Tripping and falling		
Can a child using the structure slip, trip or fall due to:		
a) Slippery surfaces?		
b) Protruding objects?		
Can a child fall from a height by:		
a) Absence of appropriate ladders or stairs?		
b) Absence of appropriate guard rails or barriers?		
c) Improper use by children?		
F. Water, Traffic, Visibility		
a) Can a child dive from the structure?		
b) Is there potential for a child to drown in any parts of the structure?		
c) Can use of the structure result in a child running into traffic /obstacles?		
d) Can the structure be seen at night?		

RISK MATRIX				
Risk Matrix Ranking				A: Entrapment
Likelihood	Consequence	Total	Rating	
				a)
				b)
				c)
				d)
Consequence Ranking				B: Cutting, Stabbing and Puncturing
Likelihood	Consequence	Total	Rating	
				a)
				b)
				c)
Consequence Ranking				C: Friction
Likelihood	Consequence	Total	Rating	
				a)
				b)
Consequence Ranking				D: Striking
Likelihood	Consequence	Total	Rating	
				a)
Consequence Ranking				E: Slipping, Tripping and Falling
Likelihood	Consequence	Total	Rating	
				a)
				b)
				a)
				b)
				c)
Consequence Ranking				F: Water, Traffic, Visibility
Likelihood	Consequence	Total	Rating	
				a)
				b)
				c)
				d)

RECOMMENDED HAZARD CONTROL MEASURES	PERSON RESPONSIBLE	DUE DATE

HAZARD CONTROL REVIEW	PERSON RESPONSIBLE	BY WHEN

For each hazard and defect a risk assessment should be undertaken to assist with prioritising works. The following needs to be determined:

- The likelihood of an accident occurring (ie. no chance to highly probable).
- The consequences of the accident (eg. minor to permanent injury).

This is then used to determine the **Level of Risk** of the hazard using the matrix shown below.

Injury Type		Little/None	Minor	Moderate	Serious	Permanent
		1	2	3	4	5
Very likely	A	Moderate	High	Extreme	Extreme	Extreme
Likely	B	Low	Moderate	High	Extreme	Extreme
Possible	C	Low	Moderate	High	High	Extreme
Unlikely	D	Low	Low	Moderate	High	Extreme
Highly unlikely	E	Low	Low	Moderate	Moderate	High

This provides a score for the likelihood and consequence that could be used for hazards and defects. However, it is important to note that the actual scores to be applied to any given hazard may differ depending on the circumstances of the hazard. That is, the scores provided are for guidance only.

IMPLICATIONS FOR ACTION OF RISK & OPPORTUNITY RATING	
<p>EXTREME</p> <p>Action required immediately Councillors attention required via Executive</p>	<p>HIGH</p> <p>Director's attention required</p>
<p>MODERATE</p> <p>Manager's attention required</p>	<p>LOW</p> <p>Manage through usual processes</p>